

Portswood Primary School- Year 3 Curriculum Map – 2021-22

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
English	<p>Postcards of Kindness – Recount of summer holidays</p> <p>Writing to Entertain - Bear and the Piano- David Litchfield - Reading skills, setting descriptions and postcard description</p> <p>Writing to Entertain - Poetry – Reading, responding and performing a range of poems. Explore language and techniques of poetry. Local area poems.</p>	<p>Alternative Fairy tales comparing to original</p> <p>Writing to inform - Read a range of newspapers, retrieve information from the newspapers, summarise sections of the newspaper and write newspaper article.</p> <p>Writing to persuade – radio advert persuading supermarket to sell sandwiches.</p> <p>Writing to inform – Instructions – How to make sandwiches.</p>	<p>Writing to Entertain - Myths and Legends – using a variety of Greek Myths. Read myths, story map, compare versions write, edit and publish recount, letter and playscript.</p>	<p>Writing to Inform - Non-chronological reports – links to Greeks - features of, plan, write a non-chronological report about the Olympics and Ancient Greece.</p> <p>Writing to Entertain - using The Iron Man plan, write, edit and publish an alternative ending to the story.</p>	<p>Friend of Foe by Michael Morpurgo – reading skills prediction, inference and comprehension.</p> <p>Writing to Entertain – diary in role as an evacuee.</p> <p>Writing to Entertain – Friend or Foe story. Write ending from the dilemma in the text.</p>	<p>Writing to Entertain – Read, write perform – letter home in role as an evacuee.</p> <p>Writing a presentation about being in Year 3 to Year 2 children.</p> <p>Instructions – links to DT picture frames. Read a range of instructional texts. Plan, rehearse, write and instruction text.</p>	
Phonics and Reading Scheme	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	
Maths	<p>Number and Place value</p> <p>Addition and Subtraction – add/subtract numbers mentally with up to 3 digits and using formal written methods.</p> <p>Statistics - interpret bar charts, pictograms, tables and tally charts.</p>	<p>Multiplication and division - Multiply and divide numbers mentally and with up to 3 digits using formal written methods.</p> <p>Measurement - length, compare, add and subtract lengths – m, cm, mm. Reading scales.</p> <p>Measurement – capacity, measure, compare, add and subtract volume/capacity – ml, l. Reading Scales.</p> <p>Statistics - interpret bar charts, pictograms, tables and tally charts. Decide, collect, Present data.</p>	<p>Place Value.</p> <p>Addition and Subtraction – add/subtract numbers mentally with up to 3 digits and using formal written methods.</p> <p>Multiplication and division - Multiply and divide numbers mentally and with up to 3 digits using formal written methods.</p> <p>Fractions – fractions of a shape and quantities, fractions on a number line. Adding and subtracting fractions.</p>	<p>Addition and Subtraction - add/subtract numbers mentally with up to 3 digits and using formal written methods. Solve problems</p> <p>Money – showing totals of amounts, adding money, subtracting money</p> <p>Multiplication and division - Multiply and divide numbers mentally and with up to 3 digits using formal written methods. Solve problems</p> <p>Word problems – four operations</p>	<p>Addition and Subtraction - add/subtract numbers mentally with up to 3 digits and using formal written methods. Solve problems</p> <p>Money – showing totals of amounts, adding money, subtracting money</p> <p>Multiplication and division - Multiply and divide numbers mentally and with up to 3 digits using formal written methods. Solve problems</p> <p>Word problems – four operations</p>	<p>Number and Place value</p> <p>four operations - +,-,x,/</p> <p>Geometry – Name and recognise 3d shapes. Identify their properties</p> <p>Measurement – capacity, measure, compare, add and subtract volume/capacity – ml, l</p> <p>Statistics - interpret bar charts, pictograms, tables and tally charts. Decide, collect, Present data.</p>	<p>Measurement – time - Know number of seconds in a minute, day in month, year and leap year. roman numerals, tell and write the time from a digital clock. Compare durations of events</p> <p>Fractions - compare and order unit fractions and with same denominator, add and subtract fractions with the same denominator, recognise, show, use diagrams, equivalent fractions with small denominators.</p> <p>Measurement – Money – show amounts of money, add money,</p>

			Geometry – properties of 2D shape, angles, turns, Perimeter or 2d shapes. Positive integer scaling problems. Name and recognise 3d shapes Times – roman numerals, tell and write the time from a digital clock and analogue clock. Know number of seconds in a minute, day in month, year and leap year.	Measurement – mass – measure, compare, add and subtract mass – kg and g. Solve problems. Geometry – properties of 2D shape, angles, turns, Perimeter or 2d shapes		subtract amounts of money, investigation. Measurement – length and mass compare, add and subtract lengths – m, cm, mm. Solve problems. Statistics - interpret bar charts, pictograms, tables and tally charts. Decide, collect, Present data.
Science	Animals, including humans	Rocks and Soils	Forces and Magnets	Forces and Magnets	Plants	Light
Computing	E- safety Digital Literacy	Understanding algorithms Computer Science	Scratch Computer Science	Scratch Computer Science	Databases Information Technology	Creating PowerPoints Information Technology
History			Ancient Greece An ancient civilization	Ancient Greece An ancient civilization	Southampton A local history study	
Geography	Our Place in the World Place Knowledge	Settlements Geographical Skills				DP World Locational Knowledge
Art	Weaving Textiles	Portraits Drawing	Imaginary monsters Collage	Clay Sculpture	Local landmarks Printing	Sunflowers Painting
DT		Sandwiches Cooking and Nutrition		Moving Monsters Mechanical systems		Picture Frames Building structures
RE	Devotion - Hindu Gods Hinduism	Journeys Christianity	Holi Hinduism	Belief Christianity	Sacred Places Christianity and Hinduism	Rites of Passage Christianity and Hinduism
PSHE	New Beginnings	Belonging to a group	Going for goals	Looking after ourselves and keeping safe	Friends	Changes from the past and in the future
PE and Games	Handball Gymnastics	Create a Game Circuits	Rugby Greek Dance	Basketball Olympics	Rounders Rhythmic Gymnastics	Outdoor Adventurous Activities Athletics
Music	In 2 Music	In 2 Music	In 2 Music	In 2 Music	In 2 Music	In 2 Music
MFL French	Greetings, classroom phrases, colours, je m'appelle numbers 1,2,3,	Numbers 4,5,6 Joyeux Noel	Alphabet Vowels /consonants Numbers 7-10 Adverbs vite/ lentement	Classroom objects Qu'est-ce que c'est?	Simple clothes, days of week, numbers to 20	Revision days Numbers to 30