

## Portswood Primary School - Year 1 Curriculum Map 2018 - 2019

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>English</b>	<p><b>Superhero Transition Unit</b></p> <p><b>Geography focus – Barnaby Bear</b></p> <p>Setting up expectations for year 1 non negotiables, writing sentences</p> <p>We're Going on a Bear Hunt – writing sentences, experiencing different settings, rewriting own versions with a new animal.</p> <p>Looking for Barnaby Bear – where has he gone? Asking a PCSO to help us find him around the school locality. Writing a recount to retell the events that lead to finding him.</p>	<p><b>Geography focus – Barnaby Bear</b></p> <p>Skills week – The Jolly Postman focus on writing sentences with capital letters, full-stops and ?</p> <p>Classic Tales – Little Red Hen – Retelling the story in sentences and learning it by memory using actions to help.</p> <p>Bread making for the Little Red Hen. Instructional writing on bread making</p> <p>Non-fiction – Local trip recount, writing labels &amp; captions for DT house</p> <p>Poetry Seasonal changes</p>	<p><b>History focus – Then and Now</b></p> <p>Skills week – focus on writing sentences with capital letters, full-stops, ?</p> <p>Toys (Non-Fiction) Using photos of toys and artefacts to find out about toys from the past and today. Creating fact files for old and new toys.</p> <p>Toys (Fiction) Toy Story clips Fiction – talk for writing, characters speech bubbles, ordering events/story, re-telling the story.</p> <p>Poetry Friendship ("You've got a friend in me" – link to Toy Story) reading a variety of poems, writing poem, edit, review and perform poems.</p>	<p><b>History focus – Then and Now</b></p> <p>Non - Fiction Houses and Homes. Adjective to describe rooms. Day in the life of a Celt in a round house - diary</p> <p>Handa's Surprise Fruit salad – adjectives for fruit Retell and rewrite of Handa's Surprise story with added detail.</p> <p>Instructional writing for making fruit salad (Dt)</p>	<p><b>History focus – The Titanic</b></p> <p>Skills week focus using Elliot's Shipwreck – Year 1 non negotiables</p> <p>Non-Fiction- Local People- Titanic Researching local people – becoming a local person And creating a poster.</p> <p>Letter writing in role as a local person who sailed the Titanic Features of letter writing. Edit and Improve</p> <p>Newspaper article about the Titanic in role as local person.</p> <p>Poetry Titanic/boat/sea poems</p>	<p><b>History focus – The Titanic</b></p> <p>RNLI visit - sea safety poster</p> <p>Samson's Titanic Journey – retelling story Samson's Titanic Journey Own adventure story.</p> <p>Transition Unit Letter to new teacher</p>
<b>Phonics and Reading schemes</b>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>	<p>Letters and Sounds</p> <p>Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.</p>
<b>Maths</b>	<p>Number and Place value – counting, ordering and sequencing. Read and write numbers 1 to 20 in numerals Count, read, write numbers to 100 in numerals.</p> <p>Given a number, identify 1 more/ 1 less</p>	<p>Number and Place value – Identify and represent numbers using objects and pictorial representations including the number line and use the language of equal to, more than, less than (fewer), most, least.</p>	<p>Number and Place value - Count in 2s, count to and across 100 forwards and backwards.</p> <p>Count, read and write numbers to 100.</p>	<p>Number and Place value - Count to and across 100 forwards and backwards.</p> <p>Count, read and write numbers to 100.</p> <p>Identify and represent numbers using objects and pictorial representation.</p>	<p>Read, write and interpret mathematical statements involving addition (+) and equals (=) signs and subtraction (-)</p> <p>Solve one step problems that involve addition, that involve objects and pictorial</p>	<p>Addition and subtraction, multiplication and division</p> <p>Compare, describe and solve practical problems for: capacity and volume (for example full/empty, more than, less than, half, half full, quarter)</p>

	<p>Identify and represent numbers using objects and pictorial representation.</p> <p>Addition – ones + ones, Two digit numbers + ones, Subtraction - – ones - ones, Two digit numbers – ones.</p> <p>Solve one step problems that involve addition, that involve objects and pictorial representation and missing number problems.</p> <p>2D shape – recognising basic 2D shapes</p>	<p>Represent and use number bonds within 20.</p> <p>Solve one step problems that involve addition using concrete objects and pictorial representations.</p> <p>Represent and use number bonds and related subtraction facts within 20.</p> <p>Solve one step problems that involve subtraction using concrete objects and pictorial representations.</p> <p>Compare, describe and solve practical problems for: Mass/weight (for example, heavy/light, heavier than, lighter than).</p> <p>Measure and begin to record: mass/weight</p> <p>Describe position, direction and movement including whole, half, quarter and three-quarter turns.</p> <p>Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.</p> <p>Recognise and name common 3D shapes including cuboids (including cubes), pyramids and spheres.</p>	<p>Identify and represent numbers using objects and pictorial representation.</p> <p>Read, write and interpret mathematical statements involving addition (+) and equals (=) signs and subtraction (-)</p> <p>Add and subtract one digit and two digit numbers to 20 including 0.</p> <p>Recognise and know the value of different denominations of coins and notes</p> <p>Solve one step problems that involve addition and subtraction, that involve objects and pictorial representation and missing number problems.</p>	<p>Solve one step problems involving multiplication by calculating the answer using concrete objects, pictorial representations and arrays with support of the teacher.</p> <p>Solve one step problems involving division by calculating the answer using concrete objects, pictorial representations and arrays with support of the teacher.</p> <p>Compare, describe and solve practical problems for: length and height</p> <p>Fractions Recognise and find and name a half as one of two equal parts of an object, shape or quantity</p> <p>Recognise and find and name a quarter as four equal parts of an object, shape or quantity</p>	<p>representation and missing number problems.</p> <p>Solve one step problems involving multiplication by calculating the answer using concrete objects, pictorial representations and arrays with support of the teacher.</p> <p>Solve one step problems involving division by calculating the answer using concrete objects, pictorial representations and arrays with support of the teacher.</p> <p>Recognise and find and name a half as one of two equal parts of an object, shape or quantity</p> <p>Recognise and find and name a quarter as four equal parts of an object, shape or quantity</p> <p>Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. Measure and begin to record: time (hours, minutes, seconds) Compare, describe and solve practical problems for: time (for example quicker, slower, earlier, later)</p> <p>Measure and begin to record: mass/weight</p>	<p>Measure and begin to record capacity and volume.</p> <p>Recognise and name common 2D shapes, including rectangles, circles and triangles.</p> <p>Recognise and name common 3D shapes including cuboids (including cubes), pyramids and spheres.</p> <p>Recognise and know the value of different denominations of coins and notes</p>
<b>Science</b>	Seasonal Changes Animals, including humans	Seasonal Changes Animals, including humans	Seasonal Changes Everyday Materials	Seasonal Changes Everyday Materials	Seasonal Changes Plants	Seasonal Changes Plants
<b>Computing</b>	E safety My Word!	Bee Bots!	Picture This!	Bee Bots!	Art Computing Digital Matisse	Art Computing – I – pod photography
<b>History</b>			Then and Now	Then and Now	Titanic	Titanic

<b>Geography</b>	SPS - Barnaby Bear - The School and its Immediate locality.	SPS Local area Fieldwork, Compass points, Digital/computer Mapping				Hot/Cold – Two suitcases: India (General) climate Continents/Oceans/UK capitals/seas
<b>Art</b>	Drawing – Mark making  Printing Imaginary bird	Drawing – Mark making  Clay/Sculpture  Class Zoo	Drawing – Mark making  Drawing	Drawing – Mark making  Painting	Drawing – Mark making  Collage	Drawing – Mark making  Collage and Textiles
<b>DT</b>		Building!		Fruit salad  Handa's Surprise		Moving Pictures
<b>RE</b>	<b>Belonging</b> Community (diversity)	<b>Storytelling</b> Angels	<b>Celebrations</b> People who help us	<b>Welcoming</b> Easter - Palm Sunday	<b>Specialness</b> Places – Sikh and Christian	<b>Symbols</b> Sikh and Christian
<b>PSHE</b>	New Beginnings	Being a good friend	Keeping Healthy and safe	It's good to be me	Staying safe	Looking forward
<b>PE and Games</b>	Ball Skills	Hockey	Football	Striking and Fielding	Athletics	Orienteering
	Penguin Dance	Gymnastics	Then and now dance	Team Games	Irish Dancing – Rhythmic	Cricket
<b>Music</b>	Sound Explorers	Long and short sounds	Beat and rhythm	Handa's surprise	Instruments and symbols - pitch	Creating sounds using voice and instruments - Gardens