

Portswood Primary School- Year 3 Curriculum Map – 2018 - 2019

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	<p>Transition Unit – Return of the Killer Cat</p> <p>Geography focus- Our place in the world.</p> <p>Return of the Killer Cat – Anne Fine Links: Year 2 English Transition Project</p> <p>Character description, Discussion of the structure of the story and complete an independent story map. Rewriting story.</p> <p>Skills week using – an alternative fairy story focusing on year 3 writing non negotiables</p> <p>Settings –links to geography reading city and sea settings, exploring language, roleplay, planning and writing a city/sea setting.</p> <p>Poetry – reading a range of city and sea poems. Exploring language, understanding how to perform poetry, learn a poem by heart. Writing own poem</p>	<p>Science focus – Animals and humans</p> <p>Novel Study - James and the Giant Peach</p> <p>Skills week using – an alternative fairy story focusing on year 3 writing non negotiables– co-ordination, sub ordination.</p> <p>Adventure Story – James and the Giant Peach by Roald Dahl. Role - play, reading the text, planning and writing character description. Setting description paragraphs, identifying adventure elements. Planning, writing, editing own story.</p> <p>Playscripts – James and the Giant Peach. A play – Roald Dahl. Identifying features of play – scripts, role - play, acting out. Plan/write play - script for James and the Giant Peach. Act out own scripts.</p> <p>Persuasive texts – link to DT – sandwiches. Read persuasive texts, explore language, persuade the dinner lady to include our sandwiches on the menu. Plan, write, edit and review a letter to the dinner.</p> <p>Understand instruction texts, explore language, plan, write, edit and review - how to make sandwiches.</p>	<p>History focus – The Ancient Greeks</p> <p>Skills week using – an alternative fairy story focusing on year 3 writing non negotiables and on sentences expressing time and place using adverbs [for example, then, next, soon, therefore], or prepositions [for example, before, after, during, in, because of] and prepositions.</p> <p>Myths and Legends – using a variety of Greek Myths. Read myths, story map, compare versions. Discover personal responses to myths. Plan, write, edit and review diary and letter writing.</p> <p>Myths and Legends – play scripts – exploring features of play scripts. Acting out. Plan, write, edit and review playscripts.</p>	<p>History focus – The Ancient Greeks</p> <p>Novel study – The Iron Man</p> <p>Skills week using – an alternative fairy story focusing on year 3 writing non negotiables and on the editing process</p> <p>Non chronological reports – links to Greeks - features of, plan, write a non-chronological report about the Olympics and Ancient Greece.</p> <p>Narrative story – suspense – using The Iron Man plan, write, edit and review a new story</p>	<p>History focus – Southampton maritime and WW2 - local history</p> <p>Novel study – Friend or Foe</p> <p>Skills week using – an alternative fairy story focusing on year 3 writing non negotiables and on verbs, adverbs, conjunctions and prepositions and tenses</p> <p>Friend of Foe by Michael Morpurgo – character descriptions, diary writing leading to planning, writing and editing own story</p> <p>Based on Tudor House visit, research Southampton during WW2</p> <p>Evacuation day – followed up with either a letter or diary write.</p>	<p>History focus – Southampton maritime and WW2 - local history</p> <p>Poetry - Maritime/WW2 poems to study and write.</p> <p>Non chronological report and presentation about current day Southampton. Plan, write, edit and review a non-chronological report.</p> <p>Instructions – links to DT picture frames. Read a range of instructional texts. Plan, rehearse, write and instruction text.</p> <p>Writing a presentation about being in Year 3 to Year 2 children.</p>

Phonics and Reading Scheme	Letters and Sounds	Letters and Sounds	Letters and Sounds	Letters and Sounds	Letters and Sounds	Letters and Sounds
	Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.	Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.	Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.	Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.	Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.	Bug Club, Oxford Reading Tree (Biff and Chip and Project X), Rigby Star, Collins Big Cat.
Maths	Number and Place value – HTO 's - what does each digit represent. Find 10/100 more or less. Comparing, ordering numbers to 1000. Solve problems. Addition and Subtraction – add/subtract numbers mentally with up to 3 digits and using formal written methods. Solve a mixture of word and missing number problems.. Times – roman numerals, tell and write the time from a digital clock. Convert time from analogue to digital. Know number of seconds in a minute, day in month, year and leap year.	Times – roman numerals, tell and write the time from a digital clock. Convert time from analogue to digital. Know number of seconds in a minute, day in month, year and leap year. Word problems Multiplication and division– 3, 4, 8 times tables. Multiply and divide numbers mentally and with up to 3 digits using formal written methods. Solve problems Measurement - length, compare, add and subtract lengths – m, cm, mm. Solve problems. Statistics – link to DT – interpret bar charts, pictograms and tally charts. Present data.	Place Value – read and write numbers to 1,000. Estimate numbers Multiplication and division - Multiply and divide numbers mentally and with up to 3 digits using formal written methods. Solve problems Fractions – fractions of a shape, count up and down in tenths, compare and order unit fractions and with same denominator, add and subtract fractions with the same denominator, solve fraction problems Geometry – properties of 2D shape, angles, turns, Perimeter or 2d shapes. Positive integer scaling problems. Name and recognise 3d shapes	Addition and Subtraction - add/subtract numbers mentally with up to 3 digits and using formal written methods. Solve problems Money – showing totals of amounts, adding money, subtracting money Multiplication and division - Multiply and divide numbers mentally and with up to 3 digits using formal written methods. Solve problems Measurement – mass – measure, compare, add and subtract mass – kg and g. Solve problems. Respond to need of cohort	Number and Place value – HTO 's - what does each digit represent. Find 10/100 more or less. Comparing, ordering numbers to 1000. Solve problems +,-,x,/ Mental methods, solve a mixture of word problems Geometry – properties of shape - properties of 2D shape, angles, turns, different orientations Perimeter or 2d shapes. Positive integer scaling problems. Name and recognise 3d shapes Measurement – capacity, measure, compare, add and subtract volume/capacity – ml, l Statistics - interpret bar charts, pictograms, tables and tally charts. Decide, collect, Present data.	Measurement – time - Know number of seconds in a minute, day in month, year and leap year. roman numerals, tell and write the time from a digital clock. Compare durations of events Fractions - compare and order unit fractions and with same denominator, add and subtract fractions with the same denominator, recognise, show, use diagrams, equivalent fractions with small denominators. Measurement – Money – show amounts of money, add money, subtract amounts of money, investigation. Measurement – length, mass and capacity, compare, add and subtract lengths – m, cm, mm. Solve problems. Statistics - interpret bar charts, pictograms, tables and tally charts. Decide, collect, Present data.
	Science	Light	Animals, including humans	Forces and Magnets	Forces and Magnets	Plants Rocks
Computing	E safety The internet Mapping	Email Go with the flow - programming	Flow Diagrams Scratch	A – mazing programming	Databases	Presenting = Powerpoint
History			Ancient Greece	Ancient Greece	Southampton - 1.Local maritime Southampton A local history study	
Geography	SPS Our Place in the World Digital/computer Mapping	SPS Wickham land use (Southampton Land Use comparison) Digital/computer Mapping				SPS We are Southampton regional story, cities Digital/computer Mapping Land

						use/economic/industry/natural resources
Art	Textiles Rainbow Fish Weaving	Drawing Portraits	Collage Imaginary monsters.	Clay/Sculpture	Printing	Painting
DT		Sandwiches		Moving Monsters		Picture Frames
RE	Devotion Hindu Gods	Journeys Flight from Egypt	Good and Evil Holi	Belief Key events of Holy Week	Sacred Places Christian and Hindu	Rites of Passage Christian & Hindu
PSHE	New Beginnings	Belonging to a group	Going for goals	Looking after ourselves	Friends	Changes from the past and in the future
PE and Games	Handball Gymnastics	Create a Game Circuits	Rugby Greek Monsters/ Heroes Dance	Basketball Greek Olympics	Rounders Rhythmic Gymnastics	Orienteering Athletics
Music	Over the rainbow - Settings In 2 Music	Creating effect animals In 2 Music	Orpheus – exploring sounds In 2 Music	Pentatonic scales In 2 Music	Playground songs In 2 Music	Sea Shanties In 2 Music
MFL French	Greetings, classroom phrases, colours, je m'appelle numbers 1,2,3,	Numbers 4,5,6 Joyeux Noel	Alphabet Vowels /consonants Numbers 7-10 Adverbs vite/ lentement	Classroom objects Qu'est-ce que c'est?	Simple clothes, days of week, numbers to 20	Revision days Numbers to 30 Speech marks in texts