## Portswood Primary School - Year 6 Curriculum Map 2023 - 2024

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	Sentence work – accurate punctuation and building multi clause sentences Giant's Necklace setting description Highwayman/tale of three brothers narrative poetry Highwayman narrative re write	Characterising speech Scene form Macbeth with speech Battle of Ellon It's Alive – Frankesntein narrative	Wild Boy – character description of a Freak show act Change of atmosphere setting description Letter of complaint Persuasive advert – join the man hunt etc	Letter from Lord Shaftsbury Victorians non chron 'A day in the life' Discussion	Warning Story Year 6 survival guide Letter to a hero	Contemporary fiction letters, diary
	Narrative reading – and writing – planning, story mapping, characters and settings, drafting and editing.	Non Chronological reports	Poetry Persuasion Formal/Informal – Instructions, descriptions, adverts, diaries	Argument/Discussion Narrative Writing Explanatory texts	Super heroes – Instructions, descriptions, letters	-
	Developing knowledge of place value and rounding numbers.	Properties of 2d shape: quadrilaterals Intersections	AFL driven – possible units include	AFL driven – possible units include	AFL driven – possible units include	Application of skills in mathematical projects and investigation.
	Develop addition and subtractions skills/ Solving problems using these.	Co-ordinates: in all 4 quadrants; problem solving 2D shape: Rotation,	Place value x/ <b>÷</b> by 10,100,1000 Positive and negative	2D shapes: rotation, reflection and enlargement Data handling; Line graphs,	Algebra Area and perimeter Ratio and proportion	
	Developing multiplication skills, short and long multiplication, learning the correct order of	reflection and translation measurements conversion graphs	numbers multiplication facts percentages - including out	pie charts: reading and drawing	reading scales	
	operation. Estimating. Understanding decimals.	Area and perimeter - Regular and irregular shapes - formulae	of calculations Multiplication/division of	Data handling: Scatter graphs; Comparison graphs Area/volume of a range of	comparing and calculating Data handling - Pie charts Algebra - writing equations	
	Developing division skills, short and long.	Volume Metric/imperial measurement	decimals calculator skills Reasoning and pattern	shapes and formula Probability	Number skills- 4 operations Problem solving	
Maths	Solving problems using add, subtract, multiplication and division.	conversion graphs/direct proportion estimation	finding	Inverse operations Using and applying maths Problem solving	2D shape investigating properties	
	Comparing and ordering fractions and mixed fractions, dividing	time zones/time problems Reading scales	Multiplication and division strategies including decimals	Fibonacci number sequence and investigations		
	fractions by a single digit, calculating percentages, converting measurements.	Algebra Number sequences inverse calculation	Mental calculation strategies Problem solving	Data handling - Carroll diagrams; logic problems linear equations, linear		
	Applying skills of multiplication and division by 10/100/1000.	writing formula Probability	Currency conversion (ratio/proportion)	graphs Prime numbers		
	Solve ratio problems.	Algebra triangular/square numbers Divisibility testing	Area and perimeter: squares, rectangles, circles, triangles,	Pascal's triangles and investigations Fraction decimal and		
		Number sequences	trapeziums (inc. formula use)	percentage calculations		

		Statistics Ratio and Proportion	Fractions: Conversion, ordering, Fractions and 4 operations Ratio and proportion – scaling 2D shape - angles reading, drawing, calculating missing angles using properties of	Percentage increase/finding the whole Angle and properties of shape Angles and parallel lines Circle theory and problem solving Probability		
			polygons 3D shape: properties, nets, reasoning, logic Calculating volume; cuboids and cylinders			
Science	Living Things and their habitats	Evolution and Inheritance	Light	Electricity	Animals including humans	Animals including humans
Computing	Computer Science – Scratch	ICT Data – excel	Digital Literacy - E- safety ICT – Multimedia -Stop animation	ICT - Multimedia - PPT	Computer Science - HTML	Coding
History	·			theme in British history labour Victorian	Changes in Britain from the Stone Age to the Iron Age	
Geography	What's in the news? With study of volcanic regions of North and South America Volcanoes/Earthquakes/Mountain s Volcanoes/Earthquakes/Mountain s 4/6 figure grid references	SPS America – Obama – USA Vegetation belts/time zones Major cities and topographical features Land use/ economic/industry/natural resources Digital Mapping				
Art	Printing Islamic Art – Geometric printing Jameel – international award inspired by Islamic tradition	Sculpture/Clay Southampton sculpture	Art Appreciation - artist study	Drawing - Enlargement	Painting Perspective with watercolours	
DT	DT/ICT – Scratch		Structures – Isambard Kingdom Brunel		Controllable vehicles/Fairground rides	
RE	Umma (community) 5 Pillars of Islam	Interpretation Birth Narratives	Creation stories Christian and Islamic	Salvation Christian story	Faith World Religions	
PSHE	Responsibilities	Economics	Keeping safe on line	Dealing with worry	Enterprise Week	Transition and Drugs
PE and Games	Football Gymnastics	Netball Dances through the Century	Tennis Rhythmic Gymnastics	Rugby Fitness	Cricket/Rounders	Athletics

	Loops	Cyclic patterns	Composition	Rounds	End of Year musical		
	Music						
	MFL French	Our school (places, lessons and telling the time)	The world around us (Continents, weather, landscapes -Africa)	Then and now (Places in a town, past & present, describing clothes & appearance)	Out and about (Fairground, cinema, 24hr clock, asking questions)	Create a café (new food, drink, snacks, menus roleplay)	What's in the news? (newspapers TV guide), opinions,